Intramural Sportsmanship Rating

I. The mission of Intramural Sports is to provide a safe, friendly, enjoyable recreational environment for everyone. Sports without sportsmanship have no place in UMF intramural sports. In order to improve and uphold sportsmanship this rating system was developed.

II. Rating Scale: Team Captains are responsible for behavior of all participants, and bench members of their team.

4.0 Rating: Excellent Conduct / Sportsmanship and Model Behavior: Players fully cooperate with officials, other players, team sport supervisors, and their own teammates. Captain is in complete control of their team, bench, and themselves throughout the entire game.

3.0 Rating: Average Conduct and Sportsmanship: Some team members or Spectators verbally complain to officials. Display minor hitch in judgment. Showing some disrespect to officials, other players and / or Team sports supervisors. Except for minor problems shows control over their team, bench, and themselves.

2.0 Rating: Below Average Conduct and Sportsmanship: Multiple obvious verbal disrespect towards officials and/or other players and/or team sport supervisors. Captain shows control over him/herself but little control over players, and bench. Vulgar language and / or profanity is displayed by members of team.

1.0 Rating: Poor Conduct and Sportsmanship: Players and/or Team constantly comment to the officials and/or opposing teams from the field and/or sidelines. The team captain exhibits little or no control over teammates or himself/herself. Majority or all individuals on this team are disrespectful of opponents or officials, and/ or team sport supervisors on a regular basis.

0 Rating: UNACCEPTABLE CONDUCT AND SPORTSMANSHIP: Team is completely uncooperative. Captain has zero control over, players, bench and him/herself. Zero ratings are given out to games that are ended early for behavior issues or to teams that show total disrespect to; opposing players, officials, and/or team sport supervisors.

III. How to calculate sportsmanship rating:

Officials, and/or Director, will rate the team’s sportsmanship and then average them out for the season rating.

IV. How ratings come into effect

a. Must have 3.0 season average to play in playoffs
b. Team with ejected participants can receive no higher then “2.0” rating
c. Any team receiving a “0” or “1” must have captain meet with Intramural sports director before next game
d. If a team receives a second “0” rating will be dropped from the league.
e. Winning or losing a game by default will not factor into sportsmanship rankings
f. Officials/Supervisors judgment whether team rating is “1.0” or “0” when game is forfeited for 3 or more technicals by a team.